# LED-WIFI Controller

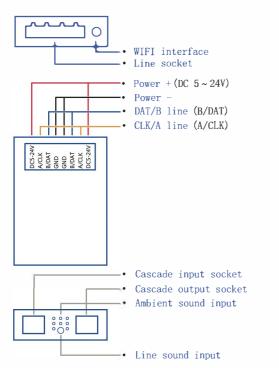


## User manual

LED Colorful Google Play



### Installation Notes



 $\bullet$  Note:The installation diagram is based on "LC2000B", and the wiring of other models in the same series. The actual housing instructions will prevail.

#### Foreword

#### Product description

LED-WIFI music controller is specially designed for decorative lighting, lighting and other fields. A universal and powerful controller developed by the company. There are three products in this series.

#### Product parameters

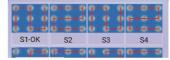
	Latoop	LORODOR	1.000000
Product Models	LC1000B	LC2000B	LC2000C
size	L69 x W45 x H15 (mm)		
Vin	DC5 ~ 24V		
Points	8 ~ 2048		
Speed Level		32 Levels	
Effect	Multiple music spec	tiple music spectrum+text input+more than 250 effects	
Config save	Automatic parameter saving		
Sequence Settings	RGB light sequence is set arbitrarily		
Sync Type	Not cascadable	485 casca	de control
Control Type	App control		
Music spectrum	Environmental music / line input control		

#### first time using

- 1. Scan QR code to download and install.
- 2. Connect to the wifi hotspot(Start with "LC") and enter the default password "888888888".
- 3. Open the app and enter the settings, select the chip model.



4. Select wiring type



5. Set LED color order, Observe the color of the current LED color and click the corresponding "R" "G" "B" button.



6. Set the number of points, set height and width separately.

Π.	8	+ H
	1	+ W



000 DIY TEXT MESSAGES

**001** DIY TEXT MESSAGES

002 DIY TEXT MESSAGES

003 DIY TEXT MESSAGES

004 Liniti dili additi additi a

005 Haliff Hiller and is it

SEND





- Gray scale adjustment
- Current color
- Switch all lists and favorite lists Long press in the list to add to the list of favorites, long press delete in the list of favorites.
- Effect list, click to play the effect.
- After checking the box, click the "SEND" button at the bottom to "SEND" button at the bottom to cycle the checked effect.
- Speed adjustment.
- -• Send list to controller.

